

Trevor J Lawrence

3d Artist/ Sculptor/Character Artist

TJLaw3d@gmail.com

(Portfolio)

315-726-0440

tjlaw.artstation.com or TJLaw3d.weebly.com

Experience

Freelance- Oct 2013-Present
Creating various 3d assets for clients.
Design,modeling,texturing,lighting

Spin Master- Sep 2018-Feb 2023
3d Artist / Product Visualization
Shading and materials creation for 3d/toy assets,
Used for product visualization.

Imagine Virtua/ Alamo Reality-Aug 2017-Dec 2017
Character Sculptor/modeler
Created characters and props for augmented
reality

J Bullock and Associates-Jan 2013- Aug 2013
3d Architectural Artist
Created 3d homes and assets for client
presentations

Stereo D(LA)-Dec 2010 May 2012
Stereoscopic Artist
Creating Roto and Depth for film 3d conversion.

Skills

Organic & hard surface Sculpting and modeling
Low Distortion UV mapping
Retopology
Creating Texture maps (Substance Painter)
Blend Shape creation

Software

Maya
Zbrush
Blender
Substance Painter
Marvelous designer
affinity photo/photoshop
Marmoset toolbag
keyshot

Education

Full Sail University (Orlando,FL)-Feb 2008-Feb 2010
B.S in Computer Animation